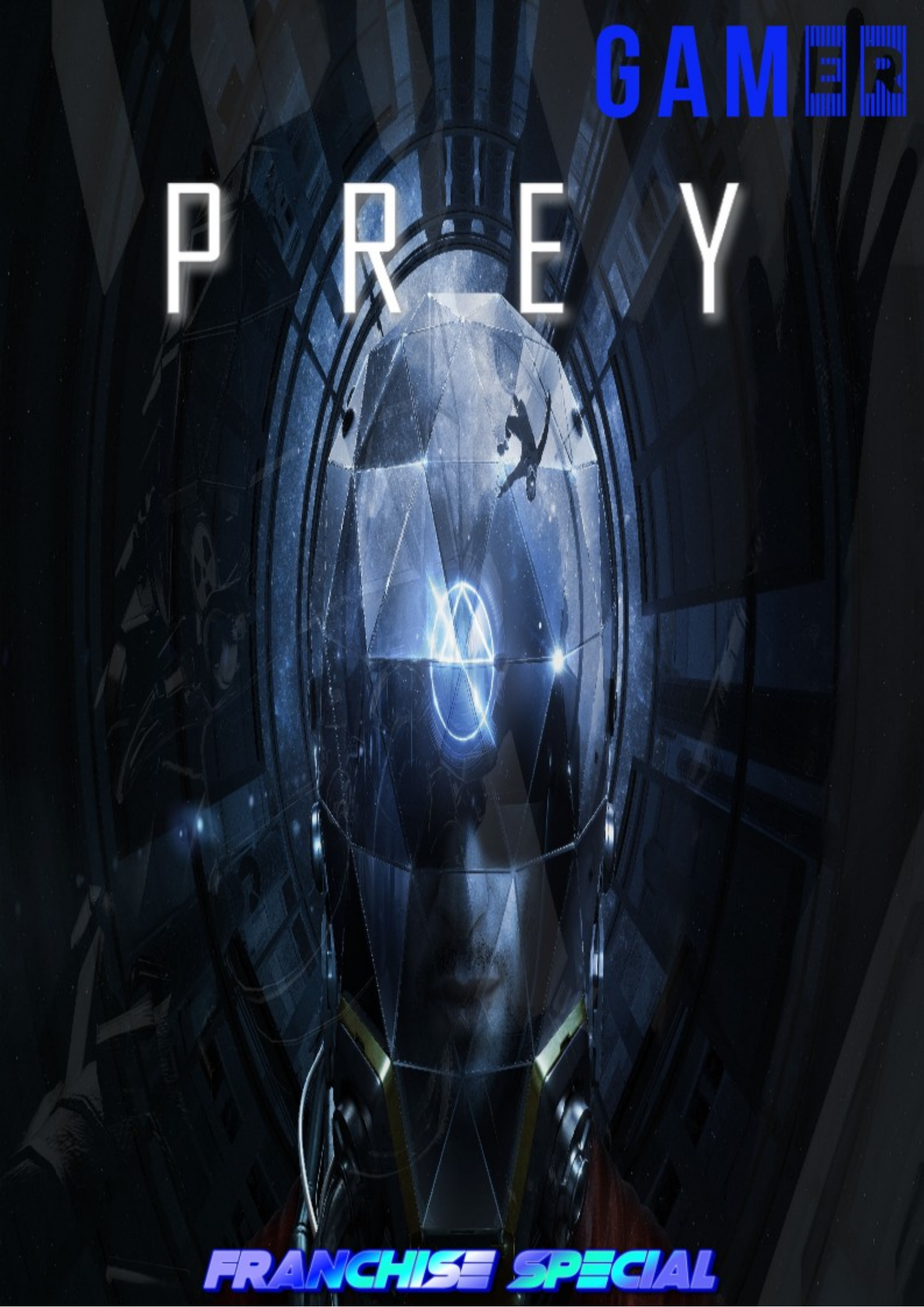

GAMER
PREY
FRANCHISE SPECIAL

PREY GAMER

PREY 2006 VIDEO GAME

PREY IS A FIRST-PERSON SHOOTER VIDEO GAME DEVELOPED BY HUMAN HEAD STUDIOS, UNDER CONTRACT FOR 3D REALMS, AND PUBLISHED BY 2K GAMES, WHILE THE XBOX 360 VERSION WAS PORTED BY VENOM GAMES.

THE GAME WAS INITIALLY RELEASED IN NORTH AMERICA AND EUROPE ON JULY 11, 2006.

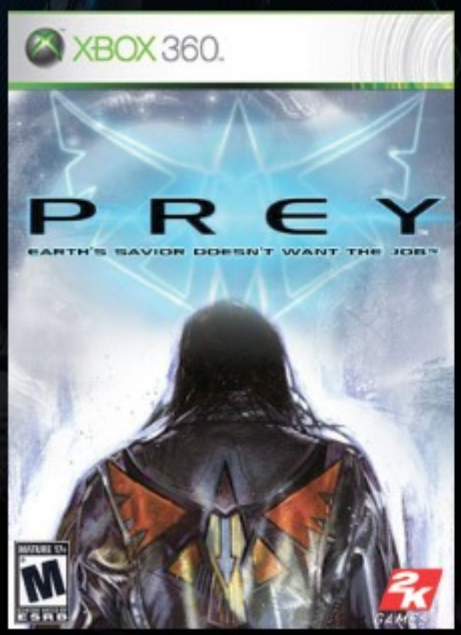
PREY GAMER

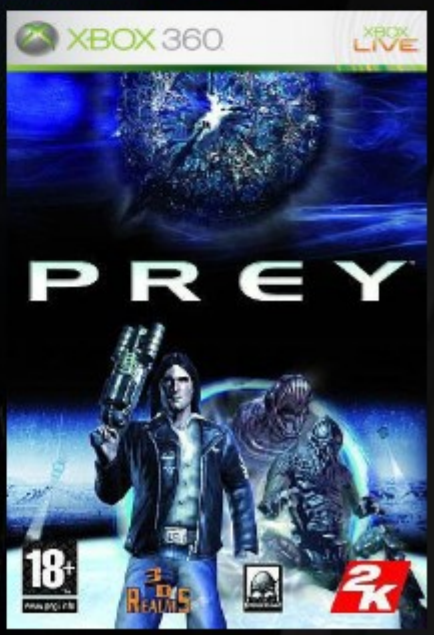
PREY 2006 VIDEO GAME

PREY USES A HEAVILY MODIFIED VERSION OF ID TECH 4 TO USE PORTALS AND VARIABLE GRAVITY TO CREATE THE ENVIRONMENTS THE PLAYER EXPLORES.

THE GAME'S STORY IS FOCUSED ON CHEROKEE DOMASI "TOMMY" TAWODI AS HE, HIS GIRLFRIEND, AND GRANDFATHER ARE ABDUCTED ABOARD AN ALIEN SPACESHIP KNOWN AS THE SPHERE AS IT CONSUMES MATERIAL,

BOTH INANIMATE AND LIVING, FROM EARTH IN ORDER TO SUSTAIN ITSELF.





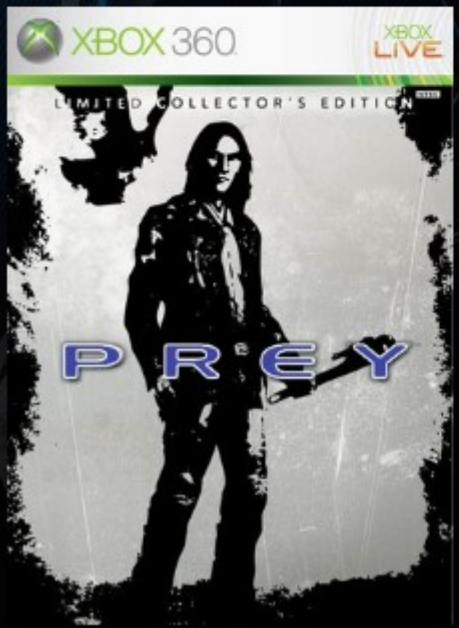
PREY GAMER

PREY 2006 VIDEO GAME

TOMMY'S CHEROKEE HERITAGE ALLOWS HIM TO LET HIS SPIRIT ROAM FREELY AT TIMES AND COME BACK TO LIFE AFTER DYING, WHICH GIVES TOMMY AN EDGE IN HIS BATTLE AGAINST THE SPHERE.

PREY WAS A COMMERCIAL SUCCESS, SELLING MORE THAN ONE MILLION COPIES IN THE FIRST TWO MONTHS OF ITS RELEASE.

THE PLAYER CAN DETACH TOMMY'S SPIRIT FROM HIS BODY, ALLOWING THE SPIRIT TO ROAM FREELY FOR A SHORT TIME.



PREY GAMER

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THE SPIRIT HAS LIMITED INTERACTION WITH THE ENVIRONMENT, THOUGH IT IS ABLE TO ACTIVATE CONTROL PANELS AND CAN USE A SPIRIT BOW TO STRIKE AT FOES.

THE SPIRIT FORCE IS OFTEN USED TO SOLVE ENVIRONMENTAL PUZZLES WITHIN THE GAME AS WELL AS TO LOCATE PATHS THAT ARE NOT VISIBLE TO MORTAL EYES.

PREY GAMER

PREY 2006 VIDEO GAME

ALTHOUGH TOMMY DIES WHEN HIS HEALTH IS DEPLETED, HE IS RESURRECTED AFTER A BRIEF PERIOD DURING WHICH HIS SPIRIT CAN INCREASE THE HEALTH THE REVIVED BODY WILL HAVE.

THE GAME WENT GOLD ON JUNE 28, 2006.

PREY SHIPPED IN A LIMITED COLLECTOR'S EDITION FOR BOTH PC AND XBOX 360.

THE GAME WAS HIGHLY PRAISED FOR ITS GRAPHICS AND GAMEPLAY.

PREY GAMER

PREY 2006 VIDEO GAME

PREY GAMER

PREY 2017 VIDEO GAME

PREY IS A 2017 FIRST-PERSON SHOOTER VIDEO GAME DEVELOPED BY ARKANE AUSTIN AND PUBLISHED BY BETHESDA SOFTWORKS.

THE GAME WAS RELEASED FOR PLAYSTATION 4, WINDOWS, AND XBOX ONE ON MAY 5, 2017.

PREY TAKES PLACE IN AN ALTERNATE TIMELINE IN WHICH AN ACCELERATED SPACE RACE RESULTED IN MANKIND TAKING TO ORBITAL STATIONS FAR EARLIER.

PREY

PREY GAMER

PREY 2017 VIDEO GAME

THE PLAYER CONTROLS MORGAN YU WHILE EXPLORING THE SPACE STATION TALOS I.

IN ORBIT AROUND EARTH–MOON L2.

YOU ARE PART OF A SCIENTIFIC TEAM RESEARCHING TEAM.

A HOSTILE ALIEN FORCE COMPOSED OF MANY FORMS WITH BOTH PHYSICAL AND PSYCHIC POWERS.

SUCH AS SHAPE SHIFTING INTO A CLONE OF ANY INANIMATE OBJECT.

PREY

PREY GAMER

PREY 2017 VIDEO GAME

AS THE HOSTILE ALIEN FORCE ESCAPE CONFINEMENT.

THE PLAYER USES A VARIETY OF WEAPONS AND ABILITIES.

SOME OF WHICH ARE DERIVED FROM THE TYPHON THEMSELVES, TO SURVIVE WHILE LOOKING TO ESCAPE THE STATION.

THE PLAYER GAINS ACCESS TO AREAS OF TALOS I BY ACQUIRING KEY ITEMS AND ABILITIES.

PREY

PREY GAMER

PREY 2017 VIDEO GAME

EVENTUALLY ALLOWING THE PLAYER TO EXPLORE THE STATION IN AN OPEN WORLD SETTING.

THE GAME COMBINES ELEMENTS OF FIRST-PERSON SHOOTERS, ROLE-PLAYING VIDEO GAMES AND STEALTH GAMES IN ITS DESIGN.

PREY RECEIVED POSITIVE REVIEWS FROM CRITICS AND IS CONSIDERED ONE OF THE BEST GAMES OF 2017 BY SEVERAL GAMING MAGAZINES AND WEBSITES.

PREY GAMER

PREY 2017 VIDEO GAME

TWO EXPANSIONS WERE RELEASED: MOON CRASH, GENERATED MODE INSPIRED BY VARIOUS ROGUE-LIKE GAMES.

AND A MULTIPLAYER TYPHON HUNTER THAT INCORPORATES THE TYPHON SHAPE-SHIFTING ABILITIES IN A HIDE-AND-SEEK STYLE GAME.

PREY GAMER

PREY 2017 VIDEO GAME

THE GAME HAS MULTIPLE ENDINGS.

THE ENDINGS FALL INTO THREE MAJOR NARRATIVE STRUCTURES DEPENDING ON HOW THE PLAYER BROADLY INTERACTED WITH THE STATION AND SURVIVING HUMANS.

PREY GAMER

PREY 2017 VIDEO GAME

ART WORK AND SCREEN SHOTS.

PREY

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